

Dorothy	121	Munchkin 5	13	Mouse 1	9
Scarecrow	72	Munchkin 6	8	Mouse 2	8
Wicked Witch of the West	32	Munchkin 7	8	Mouse 3	2
Tin Woodman	32	Munchkin 8	10	Mouse 4	4
Lion	25	Winged Monkey 1	21	Mouse 5	2
Captain (Winged Monkey)	17	Winged Monkey 2	6	Mouse 6	2
Oz	18	Winged Monkey 3	4	Mouse 7	2
Gatekeeper 1	12	Winged Monkey 4	4	Mouse 8	1
Gatekeeper 2	15	Winged Monkey 5	3	Guard 1	2
Munchkin 1	13	Winged Monkey 6	3	Guard 2	3
Munchkin 2	10	Winged Monkey 7	2	Guard 3	1
Munchkin 3	14	Winged Monkey 8	1	Guard 4	1
Munchkin 4	13	Glinda	8		

Script section to learn for those who want to be a **Mouse or a Winged Monkey**:

A couple of mice scurry onto the stage.

Scarecrow Hello, little mice.

The mice look up at the Scarecrow, then observe Dorothy and the others fast asleep.

Mouse 1 They've fallen asleep.

Scarecrow Yes, I can see that.

Mouse 2 They shouldn't be asleep.

Scarecrow I know: night-time is for sleeping, daytime is for being wide awake. Even I know that, and I never sleep because I don't have a brain.

Mouse 1 They'll die if they stay asleep.

Scarecrow (*shocked*) Die? Why?

Mouse 2 From the poison in the flowers, of course. |

Script section to learn for those who want to be a **Munchkin**. Please learn all parts. However, you will only be expected to perform one Munchkin part during the audition:

ACT ONE, SCENE ONE

Asleep on her bed, Dorothy is woken by the jolt of the house landing on the ground. She rises slowly, aware that something is different. She picks up Toto, steps cautiously out of the house and looks around her. She is astonished to find herself in the midst of a beautiful country, surrounded by lush green grass, banks of gorgeous flowers, fruit-bearing trees and even a little brook.

She hears improvised chatter from offstage. It grows nearer and on to the stage step a group of 'people', older than her, but no bigger, all wearing little round hats that rise to a point and have little bells around the brims. They barely notice Dorothy, fixated as they are on something else.

Munchkin 1 Is she ... is she ...

Munchkin 2 She must be: she's got a house on her head!

Munchkin 3 And a hat. She always wore a hat.

Munchkin 4 A wicked hat. A wicked hat for a wicked witch.

Munchkin 5 She really was as wicked as they come.

Munchkin 6 Oh no, there's worse than her. Far worse. The Wicked Witch of the West.

Munchkin 7 Oh yes, she's the worst.

Munchkin 8 She really is the worst. She's evil.

Munchkin 1 They're both evil to my mind. The only difference between them is that one is now dead, and one is still alive.

Munchkin 2 And we're sure she's dead?

Munchkin 3 Oh, yes, she's very dead.

Munchkin 4 How dead? Too dead to come back to life?

Munchkin 3 Oh definitely. Nope, she's not coming back from that.

Dorothy (*nervously*) Excuse me?

Script section to learn for those who want to be a **guard**:

Dorothy Gosh, I am lucky to have found three wonderful friends. I'm so glad you're here with me.

Pause as the four friends share a moment.

Guard 1 Yes, yes, all very lovely. Now clear off, will you, we've got work to do.

Dorothy and the others start to leave. After a few steps, Dorothy turns back.

Dorothy May I just ask one more question?

Guard 2 If it's quick.

Dorothy Oh, it is, I assure you.

Guard 2 Go on then.