

Autumn Two in Year 1

English

Ongoing:

- *Daily phonics
- *Daily reading
- *Speaking and listening activities
- *Handwriting
- *Spelling

Non-Fiction: My Trip to Friendly Forest.

We will be learning a model text and then writing our own recounts.

Fiction: Rapunzel

We will be learning a model text and writing our own, new story.

Poetry: Performance Poetry (On the Ning, Nang, Nong).

Christmas diaries

We are reading...

We will be reading a variety of fiction, non-fiction and poetry texts as part of our daily enjoyment.

Each week we will have 'Book Club' where we talk about books we like to read and share suggestions with friends.

Maths

- Addition and subtraction (within 10)
 - Writing number sentences
 - Number bonds to 10
- Practical maths sessions to practice the KIRFs

Science

Seasonal changes

What are the four seasons and what are they like?

We will talk about weather, animals, plants and trees. We will investigate temperature and keep a daily temperature check to see what happens as autumn becomes winter.

Art

Digital Art:

Use digital tools to...

- Select the most appropriate tool
- Draw and paint lines of different sizes and thickness.
- Select colour and shade
- Show pattern and texture with a range of marks
- Fill shapes and background
- Cut, paste and remove marks

RE

- Eid: What is Eid? How can I respect different religions? How is it celebrated?

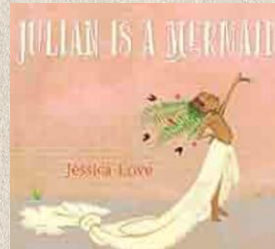


- Christmas: What is advent? What happened on the journey to Bethlehem?



Book club

- Linking the text to our own experiences
- Finding similar stories
- Talking about real life experiences
- Recommending favourite reads



Music

Colonel Hathi's March

We will look at:

- *Beat
- *March
- *Timbre

We will look at moving and counting in time to music.

P5HCE

Celebrating difference

- Similarities and differences
- Bullying – What is it? Feelings. How can you help?
- What makes you unique and special?

Computing

E-safety lesson – iWatch

iProgram 2

- Using Scratch Junior to...
 - Program a sprite to move on screen
 - Program a sprite to move between objects
 - Program one sprite to knock into another
 - Create a short animation

PE

Gymnastics

- Perform balances
- Poses and movements that challenge their flexibility
- Remember, repeat and link simple actions together

Dance

- Copy, remember and repeat actions
- Choose actions for an idea
- Use changes of direction, speed and level
- Show a sense of dynamic and expressive qualities
- Begin to use counts